

Argument	Switch Settings on Portable Function Table Refer to Program														Interpretation
	P1	P2	P3	P4	P5	P6	P7	P8	P9	P10	P11	P12	P13	P14	
-2	M	0	0	0	0	0	0	0	0	0	C	0	0	F	stimulate program P ₁
-1	M	9	0	0	0	0	0	0	0	C	0	0	0	F	Stimulate programs P ₁ and P ₂
0 etc.	P	0	9	0	9	0	0	0	0	0	0	0	0	M	Stimulate programs P ₃ , P ₅ and P ₁₄

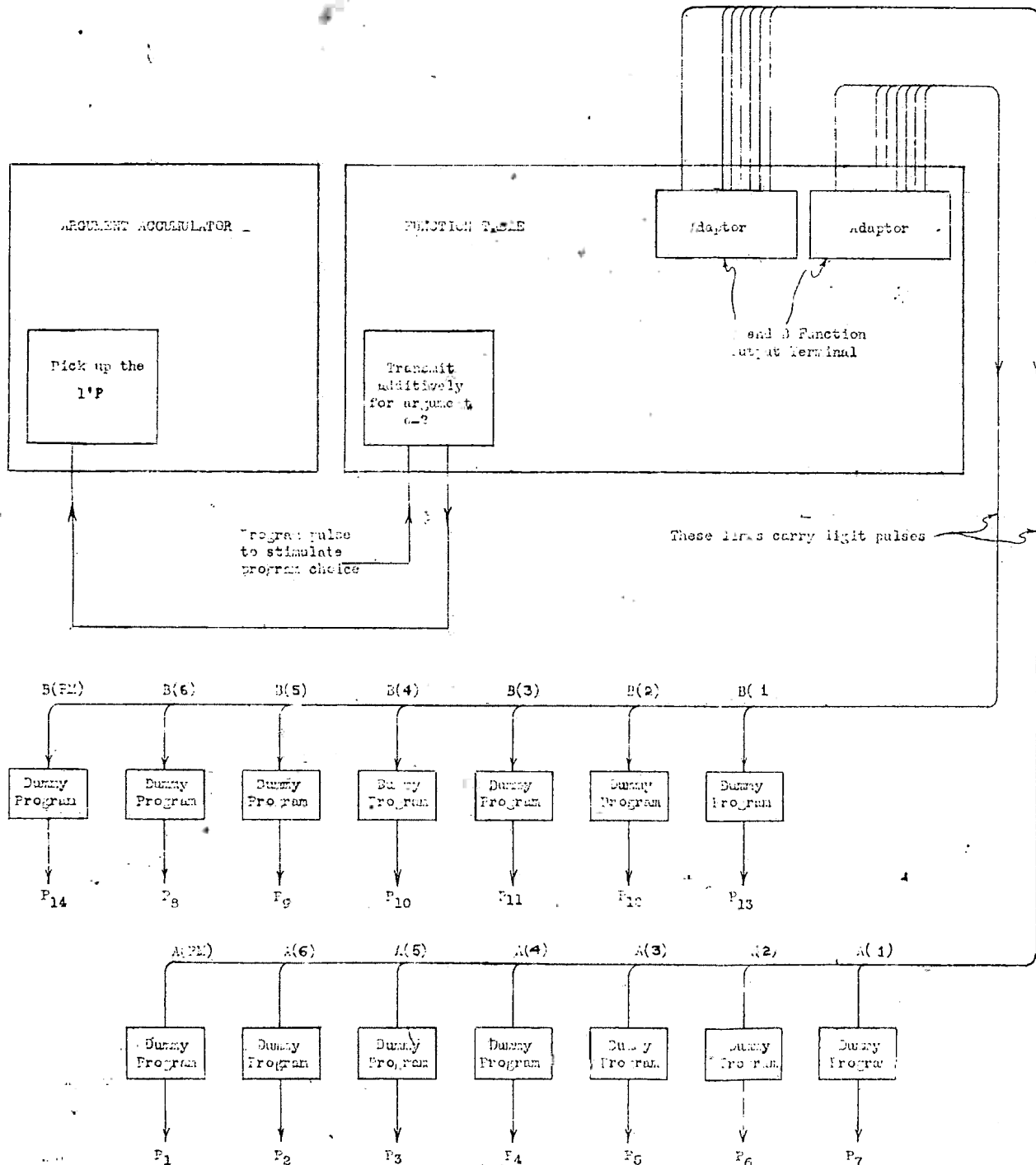


Figure 7-1

USE OF UNDECIPHERED FUNCTION TABLE TO SIGNE PROGRAMMING INFORMATION.