PixelFlow: high-speed rendering using image composition

(b) Image Composition
(a) Space station and space shuttle, Phong-shaded, 6,549 triangles (Don Eyles, Charles Stark Draper Labs).

(b) Radiosity-shaded room interior with procedural textures, 53,514 triangles (F.P. Brooks, A. Varshney, UNC).
(c) Procedurally generated pipes model, Phong-shaded, 137,747 triangles (Lee Westover, Sun Microsystems).

(d) Poliovirus molecule, Phong-shaded, 389,819 triangles (J. Hogle, M. Chow, D. Filman, Scripps Institute).
(1s) = 1 sample per pixel
(6s) = anti aliased with 6 samples per pixel